

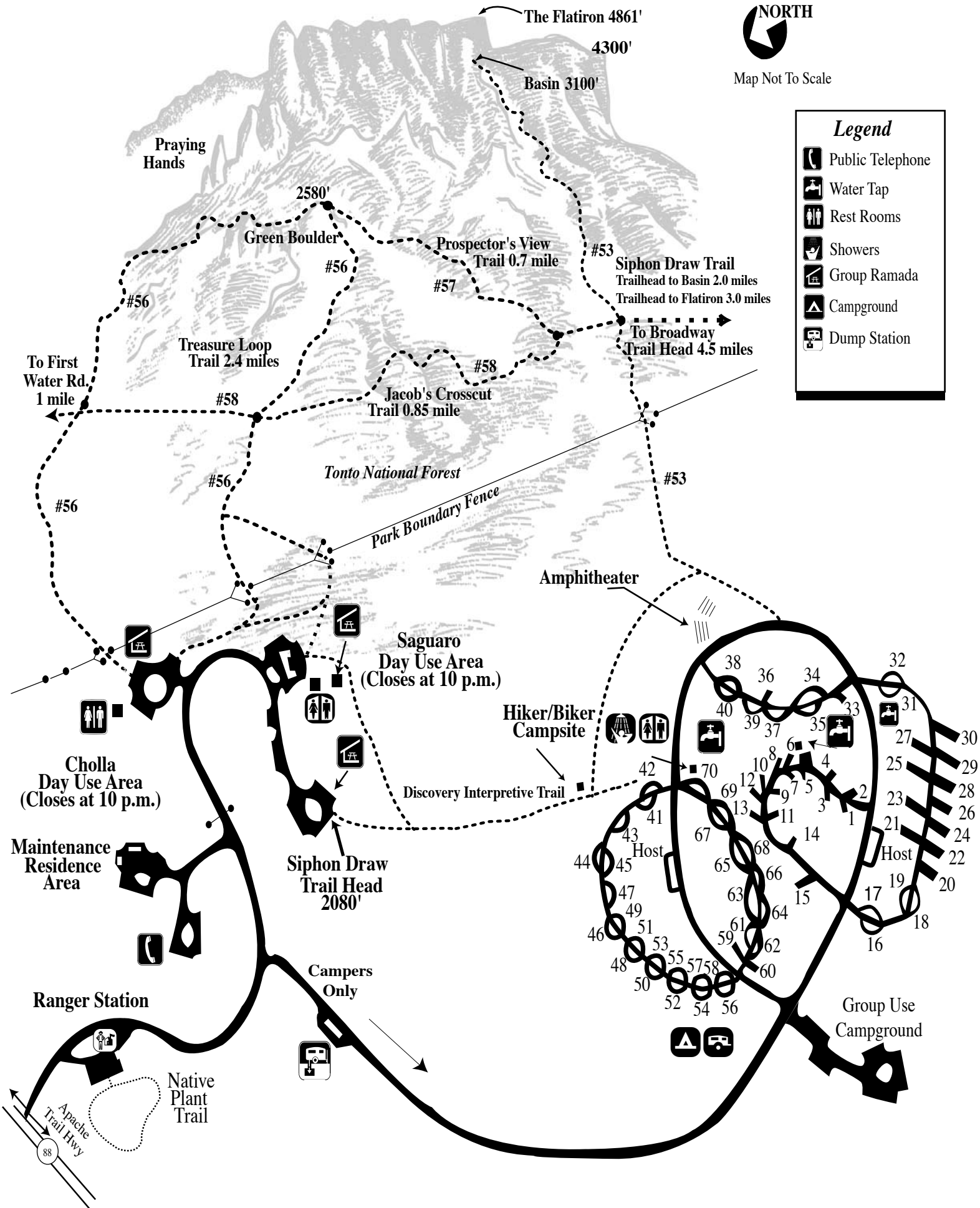
LOST DUTCHMAN STATE PARK



Map Not To Scale

Legend

- Public Telephone
- Water Tap
- Rest Rooms
- Showers
- Group Ramada
- Campground
- Dump Station



Lost Dutchman State Park Trail Descriptions

Please Note: Hikers must park in day use area. No parking on campground roads, campsites or by shower building.

Treasure Loop #56: Starting from either picnic area, this trail is 2.4 miles round trip. The hike is a 500' elevation gain and can be done in about 1 & 1/2 hours. **Moderate.**

Prospector's View # 57: This trail is .7 of a mile in length. It connects Treasure Loop Trail with Jacob's Crosscut and Siphon Draw Trail. **Moderate.**

Jacob's Crosscut #58: A multi-use trail for hikers, mountain bikes and horses, this trail begins outside the park at First Water Road, skirting the base of the mountain for a total of 6.5 miles, ending at Broadway Road. There it connects with the Lost Goldmine Trail, which continues to Peralta Road. **Easy.**

Siphon Draw #53: From the Siphon Draw trailhead the Discovery Trail connects to the main trail, winding up into the canyon know as Siphon Draw. The hike to the Basin is a 1000' elevation gain and can be done in 2 to 3 hours. This trail enters the Superstition Wilderness and is not maintained. **Difficult** The hike beyond the Basin is a very difficult steep climb not recommended for the average hiker. Hikers going to the FlatIron Peak should be well prepared for the 1800' climb above the Basin and plan for 4 to 6 hour hike. **Very Difficult.**

Discovery Trail: Connects the campground and day use areas. This .5 mile interpretive trail features information signs, a wildlife pond, bird feeder and viewing bench. **Easy.**

Trail Guidelines

Please Maintain the beauty of this area for others to enjoy:

- Pack out all garbage.
- Keep all pets under control.
- Four your own safety stay on designated trails and stay out of old mine shafts.
- No shooting along trails.
- Be watchful for changing weather conditions and **ALWAYS** carry an adequate water supply.
- When hiking alone, leave a note on your vehicle or let someone know where you are going.
- No motorized vehicles are allowed on trails.
- Report any problems to a park ranger.

Park Rules and Regulations

1. No Ground Fires or Wood Collecting in Park.
2. Damage or removal of natural rocks, vegetation, or public property is prohibited.
3. Keep Pets on a Leash.
4. Obey all firearm regulations.
5. Prevent loud nuisance noises.
6. Two vehicles per campsite, maximum of 12 people.
7. Camping permitted in designated sites only.
8. There is a 15 day stay limit for campground.
9. Checkout time is 2:00 p.m.
10. Quiet hours are 10:00 p.m. to 8:00 a.m.
11. Generator hours 8:00 a.m. to 9:00 p.m.

"Managing and conserving Arizona's natural, cultural, and recreational resources for the benefit of the people, both in our parks and through our partners."

Lost Dutchman State Park
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